Start processing all classes

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|  |
| **ADV317 +** | | **Principles of Marketing Research** | (3) |

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|  |
| **ART100 +** | | **Design Fundamentals** | (12) |

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|  |
| **ART102 +** | | **Observational Drawing** | (8) |

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|  |
| **ART110 +** | | **Color Theory** | (6) |

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| **ART111 +** | | **Life Drawing** | (15) |

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|  |
| **AUD101 +** | | **Survey of the Music Industry** | (7) |

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|  |
| **AUD120 +** | | **Fundamentals of Audio** | (4) |

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|  |
| **AUD180** | | **Digital Audio** | (35) |

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| **AUD201 +** | | **Music Theory** | (20) |

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| **AUD203 +** | | **Listening and Analysis** | (20) |

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| **AUD220 +** | | **Audio Technology II** | (10) |

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| **AUD225 +** | | **History of Motion Media & Mass Communica** | (10) |

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| **AUD230 +** | | **Audio Recording I** | (22) |

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| **AUD240 +** | | **Audio Recording II** | (10) |

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| **AUD280 +** | | **Acoustics** | (13) |

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| **AUD310 +** | | **Audio Electronics** | (6) |

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| **AUD320 +** | | **MIDI Systems** | (2) |

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|  |
| **AUD331 +** | | **Synthesis & Sound Design I** | (1) |

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| **AUD335 +** | | **Media Business Practices & Law** | (5) |

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| **AUD340 +** | | **Advanced Recording Techniques I** | (4) |

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| **AUD350 +** | | **Live Sound Reinforcement I** | (5) |

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| **AUD395** | | **Media Delivery System & Distribution** | (9) |

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| **AUD400** | | **Entertainment Marketing & Management** | (8) |

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| **AUD401** | | **Live Sound Reinforcement II** | (6) |

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| **AUD431** | | **Synthesis & Sound Design II** | (12) |

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| **AUD440 +** | | **Advanced Recording Techniques II** | (2) |

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| **AUD455** | | **Portfolio II** | (4) |

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| **DFV100 +** | | **Survey of Film & Video** | (16) |

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| **DFV101 +** | | **Introduction to Digital Filmmaking** | (15) |

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| **DFV120 +** | | **Fundamentals of Audio** | (9) |

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| **DFV200 +** | | **Digital Cinematography** | (19) |

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| **DFV201** | | **Scriptwriting & Storytelling** | (14) |

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| **DFV220** | | **Studio Production** | (11) |

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| **DFV225 +** | | **Fundamentals of Editing** | (15) |

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| **DFV230** | | **Fundamentals of Lighting** | (16) |

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| **DFV300 +** | | **Directing & Pre-Production** | (4) |

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| **DFV302** | | **Media Theory & Criticism** | (10) |

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| **DFV305** | | **Media Compositing** | (13) |

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| **DFV312 +** | | **Short Form Production** | (3) |

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| **DFV315 +** | | **Acting & Directing** | (5) |

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| **DFV320 +** | | **Production Audio** | (12) |

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| **DFV325** | | **Documentary Production** | (12) |

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| **DFV360** | | **Advanced Editing** | (1) |

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| **DFV365 +** | | **Sound Design** | (1) |

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| **DFV430** | | **Portfolio Preparation II** | (6) |

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| **DFV441** | | **Senior Project I** | (2) |

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| **DPH101** | | **History and Survey of Photography** | (11) |

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| **DPH102 +** | | **Principles of Photography** | (7) |

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| **DPH117 +** | | **Photographic Design** | (7) |

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| **DPH242 +** | | **Image Manipulation** | (25) |

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| **DPH252 +** | | **Advanced Image Manipulation** | (14) |

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| **DPH253 +** | | **Digital Photographic Production** | (2) |

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| **DPH258** | | **Digital Darkroom** | (8) |

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| **DPH260 +** | | **Fundamentals of Lighting** | (2) |

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| **DPH266 +** | | **Location Photography** | (5) |

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| **DPH267 +** | | **Editorial Photography** | (1) |

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| **DPH319** | | **Photographic Studio** | (4) |

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| **DPH325 +** | | **Photographic Essay & Visual Narrative** | (2) |

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| **DPH405** | | **The Business of Photography** | (11) |

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| **DPH416** | | **Art Direction** | (4) |

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| **DPH420** | | **Internship** | (7) |

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| **DPH425** | | **Portfolio Preparation** | (4) |

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| **DPH430** | | **Senior Project** | (4) |

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| **GAD101 +** | | **Game Design & Game Play** | (13) |

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| **GAD211** | | **Interactive Storytelling** | (4) |

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| **GAD233** | | **Background & Character Design** | (12) |

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| **GAD335 +** | | **Game Prototyping** | (11) |

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| **GAD338** | | **Game Modeling & Animation** | (10) |

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| **GAD357** | | **Character Modeling & Rigging** | (14) |

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| **GAD445 +** | | **Advanced Game Prototyping** | (9) |

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| **GAD448** | | **Character Animation** | (9) |

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| **GAD455** | | **Team Game Production** | (1) |

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| **GAD466** | | **Programming for the Artist** | (21) |

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| **GAD467** | | **Interior Spaces & Worlds** | (8) |

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| **GD109 +** | | **Digital Illustration** | (12) |

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| **GD110 +** | | **Introduction to Typography: Traditional** | (7) |

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| **GD211 +** | | **Digital Pre-Press** | (27) |

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| **GD404 +** | | **Professional Development for Graphic Des** | (15) |

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| **GEL813** | | **GEN 250 || 253 || 257** | (64) |

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| **GEL833** | | **GEN 205 - 211 - 212** | (52) |

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| **GEL844** | | **GEN241 - 244 - 247 - 248** | (45) |

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| **GEL852** | | **GEN360 - 380** | (16) |

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| **GEL872** | | **GEN340 or 345** | (4) |

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| **GEL882** | | **GEN211 or 212** | (58) |

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| **GEN101 +** | | **English I** | (63) |

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| **GEN102 +** | | **English II** | (91) |

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| **GEN105 +** | | **Effective Speaking** | (33) |

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| **GEN150** | | **Math Concepts & Connections** | (107) |

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| **GEN250 +** | | **Topics in Mathematics** | (36) |

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| **GEN260** | | **Environmental Biology** | (40) |

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| **GEN286 +** | | **Physics with Lab** | (28) |

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| **GEN399** | | **General Education Capstone** | (20) |

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| **IC402 +** | | **Career Development** | (13) |

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| **MAA101 +** | | **Language of Animation and Film** | (26) |

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| **MAA116** | | **Audio for Games & Animation** | (19) |

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| **MAA123** | | **Drawing for Animation** | (37) |

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| **MAA217 +** | | **3D Modeling** | (14) |

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| **MAA221** | | **Storyboarding** | (11) |

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| **MAA224 +** | | **2D Animation Principles** | (27) |

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| **MAA227 +** | | **Materials & Lighting** | (18) |

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| **MAA228 +** | | **3D Animation** | (30) |

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| **MAA234 +** | | **Digital Ink & Paint** | (9) |

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| **MAA336** | | **3D Visual Effects & Compositing** | (25) |

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| **MAA337 +** | | **Hard Surface & Organic Modeling** | (11) |

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| **MAA338 +** | | **Intermediate 3D Animation** | (7) |

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| **MAA344 +** | | **2D Animation** | (12) |

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| **MAA346** | | **Motion Graphics** | (20) |

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| **MAA347 +** | | **Advanced Lighting & Texturing** | (37) |

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| **MAA451 +** | | **Portfolio Foundations** | (4) |

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| **MAA454** | | **2D Animation Studio** | (17) |

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| **MAA458** | | **3D Animation Studio** | (12) |

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| **MAA461** | | **Portfolio Production I** | (6) |

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| **MAA467** | | **3D Modeling Studio** | (13) |

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| **MAA468** | | **Team Animation Production** | (5) |

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| **MAA471** | | **Portfolio Production II** | (18) |

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| **MJE701** | | **AUD420 Intern or AUD412 Senior Project** | (2) |

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| **MJE702** | | **AUD430 Intern or AUD422 Senior Project 2** | (2) |

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| **MJE721** | | **DFV407 Intern or DFV451 Senior Project2** | (3) |

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| **VFX110** | | **Digital Typography** | (12) |

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| **VFX250 +** | | **Fundamentals of Motion Graphics** | (3) |

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| **VFX307 +** | | **Visual Effects** | (1) |

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| **VFX350 +** | | **Broadcast Motion Graphics** | (10) |

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| **VFX403 +** | | **Portfolio I** | (2) |

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| **VFX407** | | **Advanced Visual Effects** | (1) |

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| **VFX410** | | **Advanced Motion Graphics** | (2) |

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| **VFX415** | | **Portfolio II** | (4) |

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| **VFX420 +** | | **Art Direction** | (2) |

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| **WDIM110** | | **Designing for Multimedia Display** | (7) |

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| **WDIM230 +** | | **Fundamentals of Authoring** | (11) |

Processing finished